

Georgia State Games Youth Baseball Rules

-RULES ARE SUBJECT TO CHANGE PRIOR TO TOURNAMENT START

-We will be using Dizzy Dean Rules except for certain exceptions listed below

-Free Substitution will be allowed

Eligibility Dates

- You must to be born on or between May 1st and April 30th of that calendar year.

Age Groupings

- Coach Pitch 6 & U (5-6 Year Olds)
- Coach Pitch 8 & U (7-8 Year Olds)
- Minor 10 & U (9-10 Year Olds)
- Major 12 & U (11-12 Year Olds)
- Junior 14 & U (13-14 Year Olds)
- Senior 16 & U (15-16 Year Olds)
- Players are eligible to play up a league but not down a league.

Roster Size

- 20 kids, 2 coaches, 1 manager is the maximum.
- Twelve players and one manager is the minimum.

Pitch Count

- If a pitcher throws to one batter and is removed from the pitching mound before he is retired, he is only charged with 1/3 of an inning. If he is removed after retiring one batter but after he has pitched to the next batter he is charged with 2/3 of an inning. If he is removed after he has retired two batters and has pitched one pitch to the next batter, he is charged with one complete inning.
- Pitchers once removed from pitching may return to pitch just once during the same game for all age divisions.

8 & U- An offensive coach pitches to his own batters. The coach may only coach the batter until the player reaches first base or after he leaves third base. He must pitch to the eight year olds but he may throw the ball under handed to the 6 and 7 year olds.

10 & U- A pitcher is allowed 12 innings each weekend. If any pitcher throws more than 3 full innings then throws to another batter in the same day, he will not be eligible to pitch until he has had 8 hours rest. If a pitcher pitches no more than 3 full innings in any day, he may be used in as

many consecutive days as desired provided he doesn't exceed the 12 inning rule. A pitcher is limited to 7 innings in a game or a day.

12 & U- A pitcher may pitch 14 innings in a tournament. If any pitcher throws more than 3 full innings then throws to another batter in the same game or day, he will not be eligible to pitch until he has had 8 hours rest beginning with the time he leaves the pitching mound as a pitcher. If a pitcher doesn't exceed 3 full innings in any day, he may be used on as many consecutive days as desired provided he doesn't exceed 14 innings. A pitcher is limited to 7 full innings in a day

14 & U- A pitcher may pitch 16 innings in a tournament. If any pitcher throws more than 4 innings in any day, he will not be eligible to pitch until he has had 8 hours rest. If a pitcher pitches no more than 4 full innings in a day, he may be used on as many consecutive days as desired provided he doesn't exceed the 16 inning rule. A pitcher is limited to 10 innings in a day.

16 & U- A pitcher is allowed 18 innings in a tournament. If any pitcher pitches 4 full innings in any day and throws to any other batter he must have at least 8 hours rest before he may pitch again. If a pitcher pitches no more than 4 innings in a game he may be used on as many consecutive days as desired provided he doesn't exceed the 18 inning rule. A pitcher is limited to pitching 10 innings in a day.

- **Due to the length of tournament days all coaches will be held responsible for the safety of each pitchers arm.**

Protests

- A decision which involves an umpire's judgment may not be protested.
- Misinterpretation of rules or substitutions can be protested before the next pitch is made.
- The game concerned shall be upheld from the point of protest. The umpire must inform score keepers and opposing coach if the game will be played under protest.
- A non-refundable \$200 protest fee must be paid at this time.

Uniforms

- All team members must have matching hats and jerseys. Jerseys must have numbers on the back. Jerseys must be tucked in at all times.

Equipment

- Catchers must have all proper protective gear. This Includes:
- A chest protector, catcher's mask, throat protector, shin guards and a protective cup (MALES ONLY)
- Batters and base runners must have helmets on at all times. Players in the batter's box must wear helmets at all times as well.

Umpires

- 8 & U year olds one umpire is required
- 10 & U, 12 & U, 14 & U, 16 & U; 2 umpires are required

Time Limits

- There is a 1 hour and 15 minute time limit for 8 & U. No new innings will be allowed after time limit has been reached.
- There is a 1 hour and 30 minute time limit for 10 & U. No new innings will be allowed after time limit has been reached.
- There is a 1 hour and 45 minute time limit for 12 & U. No new innings will be allowed after time limit has been reached.
- There is a one hour and 50 minute time limit for 14 & U. No new innings will be allowed after time limit has been reached.
- There is a one hour and 50 minute time limit for 16 & U. No new innings will be allowed after time limit has been reached.
- 8 & U, 12 & U, 14 & U will play 6 Innings
- 14 & U and 16 & U will play 7 Innings

Field Lengths

- 46/60 foot field for 8 & U, 10 & U, and 12 & U
- 54/80 for 14 & U
- 60/90 foot field for 16 & U
- The measurements are translated as follows: (Pitching Rubber to Home Plate/ Home Plate to 1st and 3rd Base)

Run Rule

- RUN RULE WILL BE IN EFFECT WHEN LOSING TEAM IS UNABLE TO EQUAL LEAD BY SCORING MAXIMUM RUNS IN REMAINING INNINGS.
- IN CASE OF A TIE IN POOL PLAY, SCORE WILL BE RECORDED AS A TIE WITH EACH TEAM RECEIVING ½ POINT IN STANDINGS. IN ELIMINATION ROUNDS, ONE EXTRA INNING WILL BE PLAYED. IF STILL TIED, TIE BREAKER RULE WILL BE IN EFFECT WITH LAST BATTED OUT PLACED ON SECOND BASE TO BEGIN EXTRA INNING.
- IN CASE OF A TIE IN PRELIMINARY ROUND, SEEDING WILL BE DETERMINED AS FOLLOWS:
 - 1-HEAD TO HEAD (if applicable)
 - 2-RUNS ALLOWED
 - 3-RUNS SCORED

- 4-COIN TOSS
- I-THERE WILL BE A 5 RUN/INNING LIMIT IN ALL DIVISIONS.